



COLOR SEGMENTATION IN THE ROBOCUP SMALL SIZE LEAGUE

Team Trashold

PROGRESS

- Robot/Ball identification
 - Background subtraction
 - Definition of ROIs (Blob detection)
 - Center marker recognition (probabilistic)
 - Pattern marker identification (positions & colors)
- GPU implementation
 - Color conversion
 - Background subtraction
 - Thresholding
- SSL-Vision Changes



DEMO

